

# TOPIC WEB - SUMMER 1 YEAR ONE CASTLES AND DRAGONS

## Literacy

Use a story sack to start creative writing. Writing poetry and stories about dragons, castles and fantasy worlds. Using puppets, small world and poems for inspiration. Make a guidebook about Guildford and write letters to a dragon.

## Art and DT

Make dragon sculptures from clay. Moving dragons from junk. Design and make a moving drawbridge in the outdoors area.

## ICT

Plan a route for a floor turtle on a map of Guildford. Story Maker. Look up websites about castles.

## Geography and History

Visit to Guildford Castle and St Mary's Church. Make a map of part of the castle grounds. Compare old and new buildings.

## Numeracy

Number sequences.  
Block graphs/data handling.  
Capacity and associated vocabulary.  
Choose and use appropriate number strategies when solving problems.

## RE and PSHE

Look closely at the features of the inside of a church. Reflect on how it feels to be inside a church. Make a collage of one feature of a church.



## Dance and PE

Learning the skills and rules with playing rounders, tennis and French cricket.

## Science

Go on a 'sounds walk'. Investigate how far away we can still hear a particular sound and make a chart of the findings.

Find out how to make an electrical circuit and conduct a survey into what is powered by electricity. Discuss the hazards of electricity and make a poster warning others of the possible dangers.

We will continue to teach a different aspect of our curriculum each week at the Wild Place. We will be visiting Guildford Castle and St Mary's Church.