

## English

- Informal letter writing - postcards from seaside  
letter home from expedition
- Formal letter writing - Application to RGS  
letter of complaint regarding conditions of the  
Workhouse/Spike (local History)  
letter to Shaftesbury re child labour
- Family Tree - synopsis of characters relatives
- Research skills - All aspects of topic
- Advertising - Child Labour poster
- Balanced argument - Is the growth of the Empire beneficial for all? - Character journal
- Chronological report - Rainhill Trials
- Diary writing - Expedition journals  
School day Memoirs
- Speaking & Listening - working in specialist groups & reporting back to home groups, child labour, Empire debate
- Study of writers, techniques & vocabulary
  - play reading, extracts from Victorian literature and poetry

## PSHE

- Gambling

## Science

- Scientific Enquiry - researching materials for inventions, artefacts etc

## PE/Games

- Athletics & summer sports

## Maths

- Addition, subtraction, division and multiplication problems & game creation
- Problem solving and investigations
- Algebra
- Mental arithmetic
- Victorian Money & Imperial measures
- Design and cost the expedition
- Routes - creation of distance charts
- Maths trails

## TOPIC WEB YEAR 6

### Summer Term

### The Great Exhibition Expedition

#### SUMMARY

The topic begins with the children inventing an imaginary Victorian character for themselves. They see an advert for an expedition and apply for one of the roles - Anthropologist, Explorer, Scientist and Naturalist. They are invited to The Royal Geographic Society and form a team which will be sent to explore a part of the world eg. Amazon Basin, Interior of Australia, Arabia. A large part of the topic centres around this expedition; planning, mapping, making artefacts, sketching and writing journal entries.

They will also investigate other aspects of Victorian life in Britain (as their character) sometimes looking back in time eg. School days, child labour or learning about events and changes that took place during the whole age. They produce written work in different genres but always through the eyes of and in the role of their character.

The finale to this topic is the re-creation of The Great Exhibition of 1851 when all the intrepid travellers have returned from their expeditions and are proud to display their maps, artefacts and discoveries for Queen Victoria and Prince Albert to admire!

## Art

- Develop skills in drawing & mixed media
- Peg Dolls - Victorian people
- Study of Artists - William Morris & the Pre-Raphaelites

## Technology

- Victorian Sunday Games -cube jigsaws
- Building Artefacts/landforms/inventions for specialist groups - multi skill/media

## History

- Local history focusing on Charlotteville
- Growth of Towns - Industrial Revolution
- Life of Queen Victoria
- Colonialism - The British Empire
- Society - home life for rich and poor/jobs - child labour/education
- Reformists - Shaftesbury, Chadwick
- Local History - The old Holy Trinity School
- Transport - The rise of Railways

## Geography

- Growth of the Empire
- Exploration - mapping, indigenous cultures, flora, fauna, climate and landforms
- Growth of Towns - Industrial Revolution, population increase

## Drama

- Take on the role of a Victorian Character

## ICT

- Publisher/Word - Obituary
  - poster for Great Exhibition
- Research skills - internet & CD Rom